Yann GEFFROTIN Sartrouville, FRANCE <u>yanngeffrotin@gmail.com</u>

Tel: (+33) (0)6 27 66 13 46

## My Cover Letter

I have created and published numerous games on Steam (digital distribution service) on Windows PC and macOS using Unity3D and GameGuru 3D Classic Engine. I have completed and delivered 100+ projects in ActionScript 3 (Adobe Flash).

My Steam account: <a href="https://store.steampowered.com/search/?developer=Yann%20GEFFROTIN">https://store.steampowered.com/search/?developer=Yann%20GEFFROTIN</a> My games portfolio: <a href="https://www.geffrotin.com/yann/games/">https://www.geffrotin.com/yann/games/</a>

I am passionate by 3D Video Games. I have learn C#, C++, Object-Oriented Programming and Design Patterns. I have done my education with <u>learn.unity.com</u> and GameGuru Classic. I have a Master in Computer Science and a diploma in mathematics and i try to have a specialization in 3D and in Linear Algebra.

- I plan to generate the max value to my customer, me and my team. I organize my work with priorities. I use SDLC and SCRUM methodologies. I have high standards. I have a method for success and i use it often. I like to experience new things. It can be challenges. I like the way things evolve in my mind, and the delivery of results.
- I've two years of experience in customer facing relationship, to drive them into success. I am a team player and i can also be independent in the work. I like to collaborate. I like to plan and to lead project. I try to learn and improve everyday and i am willing to lead those who are open to this idea.
- I have experience doing report and recommendations to higher management.
- I ask for feedback. I try to have a quality of customer feedback that is highly satisfied. It's a process: i try to do things differently when they are not, to listen better.
- I have a strong positive, can-do, behavior. I write plans. I like helping people. I'm strong at finding how to repair errors. I use the divide and conquer strategy in my code. I have a positive and constructive / logic mindset. I like the building activity.
- I am aware that my product is reviewed by a lot of people, so i tried to help by writing a clear and concise documentation.
- I'm interested by the video game industry. This is a business opportunity: It can be win-win for you and for your company.

I'm interested by a part-time or full-time job in English exclusively and 100% Remote.

I encourage you to connect with me: yanngeffrotin@gmail.com, and after at (+33) (0)6 27 66 13 46